

<b>Id</b>	<b>1.</b>
<b>Question</b>	When did Google purchase Android?
<b>A</b>	2005
<b>B</b>	2007
<b>C</b>	2008
<b>D</b>	2010

<b>Id</b>	<b>2.</b>
Question	What was the first phone released that ran the Android OS?
A	Google g phone
B	HTC Dream
C	Motorola Droid
D	HTC Hero

<b>Id</b>	<b>3.</b>
Question	What was the Google's main business motivation for supporting Android?
A	To level the playing field for mobile devices
B	To directly compete for the iPhone
C	To corner the mobile device application market for licensing purpose
D	To allow them to advertise more

<b>Id</b>	<b>4.</b>
<b>Question</b>	What year was the Open Handset Alliance announced?
<b>A</b>	2005
<b>B</b>	2006
<b>C</b>	2007
<b>D</b>	2008

<b>Id</b>	<b>5.</b>
Question	Android releases since 1.5 have been given nickname derived from what?
A	Adjective and strange animals
B	Food
C	States
D	None

<b>Id</b>	<b>6.</b>
<b>Question</b>	Which one is not nickname of a version of android?
<b>A</b>	cupcake
<b>B</b>	Gingerbread
<b>C</b>	Honeycomb
<b>D</b>	Muffin

<b>Id</b>	<b>7.</b>
<b>Question</b>	Android is based on Linux for the following reason.
<b>A</b>	Security
<b>B</b>	Portability
<b>C</b>	Networking
<b>D</b>	All of these

<b>Id</b>	<b>8.</b>
Question	Which company developed Android?
A	Apple
B	Google
C	Android Inc.
D	Nokia



<b>Id</b>	<b>9.</b>
<b>Question</b>	The underlying operating system for Android is
<b>A</b>	Linux
<b>B</b>	Windows
<b>C</b>	Ubuntu
<b>D</b>	Contiki

<b>Id</b>	<b>10.</b>
Question	Google Play Service was originally known as
A	Google g Phone
B	Android Market
C	Google Play Service
D	None

<b>Id</b>	<b>11.</b>
Question	Android 1.5 is known by the name?
A	Cupcake
B	Donut
C	Éclair
D	Froyo

<b>Id</b>	<b>12.</b>
Question	Android supports _____
A	GSM telephone and Bluetooth
B	Wi-Fi
C	3 G and Edge Technology
D	All of these

<b>Id</b>	<b>13.</b>
<b>Question</b>	Jellybean is popular name for android version?
<b>A</b>	4.1
<b>B</b>	3
<b>C</b>	1.5
<b>D</b>	2.2

<b>Id</b>	<b>14.</b>
Question	Android application can be programmed in?
A	Java
B	c using NDK
C	c++ using NDK
D	All of these

<b>Id</b>	<b>15.</b>
Question	Android is actually using whole bunch of
A	Python code
B	C code
C	Java code
D	C sharp code

<b>Id</b>	<b>16.</b>
Question	When developing for the Android OS, java byte code is compiled into what?
A	Java source code
B	Dalvik Application code
C	Dalvik byte code
D	C source code



<b>Id</b>	<b>17.</b>
<b>Question</b>	What does the src folder contain?
<b>A</b>	Image and file icon
<b>B</b>	XML resource file
<b>C</b>	The application manifest file
<b>D</b>	Java source code files

<b>Id</b>	<b>18.</b>
Question	The required java environment for development of application is called_____.
A	JDK
B	DEX
C	DVM
D	API

<b>Id</b>	<b>19.</b>
Question	Android OS uses which virtual machine?
A	Simple virtual machine
B	Java virtual machine
C	Dalvik virtual machine
D	None of these

<b>Id</b>	<b>20.</b>
<b>Question</b>	In android architecture, top most layer is of_____
<b>A</b>	application
<b>B</b>	Linux Kernel
<b>C</b>	Application framework
<b>D</b>	System libraries and android runtime

<b>Id</b>	<b>21.</b>
Question	Which among these are not a part of Android's native libraries?
A	Webkit
B	OpenGL
C	Dalvik
D	SQLite

<b>Id</b>	<b>22.</b>
<b>Question</b>	Which among the following are the part of Application layer of Android Architecture?
<b>A</b>	Contacts
<b>B</b>	Browser
<b>C</b>	Phone
<b>D</b>	All of these

<b>Id</b>	<b>23.</b>
Question	Adb stands for_____
A	Android debug bridge
B	Android drive bridge
C	Android delete bridge
D	Android destroy bridge

<b>Id</b>	<b>24.</b>
Question	_____ enables to store the data in a structured manner in Android.
A	Oracle
B	DB 2
C	SQLite
D	MySQL



<b>Id</b>	<b>25.</b>
Question	Which among the following are part of system libraries and Android runtime layer of Android Architecture?
A	Webkit
B	SSL
C	DVM
D	All of these

<b>Id</b>	<b>26.</b>
Question	A _____ makes a specific set of the application data available to the other application.
A	Content provider
B	Broadcast receiver
C	Intent
D	None of these

<b>Id</b>	<b>27.</b>
Question	What activity method you use to retrieve a reference to an Android View by using the id attribute of a resource XML?
A	findViewByReference (int id);
B	findViewById (int id);
C	retrieveResourceById (int id);
D	findViewById (String id);

<b>Id</b>	<b>28.</b>
<b>Question</b>	The request from content provider class is handled by method_____.
<b>A</b>	onCreate
<b>B</b>	onSelect
<b>C</b>	onClick
<b>D</b>	Content Resolver

<b>Id</b>	<b>29.</b>
<b>Question</b>	The Android libraries that provides access to UI prebuilt elements such as buttons, lists, views, etc. is _____.
<b>A</b>	android.text
<b>B</b>	android.os
<b>C</b>	android.view
<b>D</b>	android.webkit

<b>Id</b>	<b>30.</b>
Question	When content provider would be activated?
A	Using intent
B	Using SQLite
C	Using content resolver
D	None

<b>Id</b>	<b>31.</b>
Question	An activity can be thought of as corresponding to what?
A	A java project
B	A java class
C	A method call
D	An object field

<b>Id</b>	<b>32.</b>
Question	By default in Android Studio, during app development the file that holds

	information about SDK, version, application ID, etc. is
A	Build.gradle
B	res/values
C	res/layout
D	AndroidManifest.xml



<b>Id</b>	<b>33.</b>
<b>Question</b>	The method that is used to produce log message in Android is _____.
<b>A</b>	Log.d()
<b>B</b>	Log.r()
<b>C</b>	Log.D()
<b>D</b>	Log.R()

<b>Id</b>	<b>34.</b>
Question	One of the application component, that controls the UI and manage the user interaction with phone screen is called _____
A	Content provider
B	Broadcast receiver
C	Activities
D	Services

<b>Id</b>	<b>35.</b>
<b>Question</b>	In Android Studio, the tab in which error is shown is called _____
<b>A</b>	Logcat
<b>B</b>	Memory
<b>C</b>	ADB logs
<b>D</b>	CPU

<b>Id</b>	<b>36.</b>
Question	A type of class that will be responsible to design main screen activity on first time launch of application is called _____
A	Activity class
B	Parent class
C	Child class
D	Inherit class

<b>Id</b>	<b>37.</b>
<b>Question</b>	What is manifest.xml in Android?
<b>A</b>	It has information about layout in an application
<b>B</b>	It has all the information about an application
<b>C</b>	It has the information about activities in an application
<b>D</b>	None of the above

<b>Id</b>	<b>38.</b>
Question	A type of class that will be responsible to design main screen activity on first time launch of application is called _____
A	Android SDK, AVD manager
B	Android emulator, DDMS
C	Android debug bridge, Android hierarchy
D	All of these

<b>Id</b>	<b>39.</b>
Question	The android component that manages the appearance and format on the screen is called
A	Fragment
B	Intent
C	View
D	Layout

<b>Id</b>	<b>40.</b>
Question	A type of layout elements that allows all the included elements in order is
A	Constraint layout
B	Frame layout
C	Linear layout
D	Relative layout



<b>Id</b>	<b>41.</b>
Question	In android, the functionality of one class can be used in other class by using option
A	extends
B	extended
C	extending
D	extend

<b>Id</b>	<b>42.</b>
<b>Question</b>	The layout or design of an android application is saved in
<b>A</b>	.text file
<b>B</b>	.java file
<b>C</b>	.dex file
<b>D</b>	.xml file

<b>Id</b>	<b>43.</b>
<b>Question</b>	The android component that manage the app's configuration file is called
<b>A</b>	Manifest
<b>B</b>	Fragment
<b>C</b>	View
<b>D</b>	Intent

<b>Id</b>	<b>44.</b>
Question	Space outside of the widget can be customized using
A	Padding
B	Height
C	Weight
D	Margin

<b>Id</b>	<b>45.</b>
<b>Question</b>	The android component that controls the external elements of the file is called
<b>A</b>	Intent
<b>B</b>	Resource
<b>C</b>	View
<b>D</b>	Manifest

<b>Id</b>	<b>46.</b>
Question	Button option can be choose from the palette category _____
A	Textfield
B	Container
C	Widget
D	Layout

<b>Id</b>	<b>47.</b>
Question	How to pass the data between activities in android?
A	Intent
B	Content provider
C	Broadcast receiver
D	Service

<b>Id</b>	<b>48.</b>
Question	The xml file that contains all the text that your application uses
A	stack.xml
B	strings.xml
C	text.xml
D	string.java



<b>Id</b>	<b>49.</b>
Question	During the activity life cycle, what was the first callback method invoked by the system?
A	onStop()
B	onCreate()
C	onStart()
D	onResume()

<b>Id</b>	<b>50.</b>
<b>Question</b>	The broadcastReceiver's subclass overrides the method
<b>A</b>	onCreate()
<b>B</b>	onStart()
<b>C</b>	onRestart()
<b>D</b>	onReceive()

<b>Id</b>	<b>51.</b>
Question	The method that is called to clean up any resources used by service is
A	stopSelf()
B	onStop()
C	onDestroy()
D	stopService()

<b>Id</b>	<b>52.</b>
<b>Question</b>	A method that is used to handle what happens after clicking a button is _____
<b>A</b>	onCreate()
<b>B</b>	onSelect()
<b>C</b>	onClick()
<b>D</b>	onDo()

<b>Id</b>	<b>53.</b>
Question	In Android studio, the callback that is called when the activity is no longer visible is
A	onDestroy
B	onStop
C	onRestart
D	onResume

<b>Id</b>	<b>54.</b>
Question	In Android studio, the callback that is called when the activity is visible is
A	onCreate
B	onDestroy
C	onStop
D	onStart

<b>Id</b>	<b>55.</b>
Question	In Android studio, the callback that is called when activity interaction with the user is started is called
A	onStart
B	onStop
C	onResume
D	onDestroy

<b>Id</b>	<b>56.</b>
Question	The activity is needed to be stopped by doing any operation until resumed callback, the type of callback is_____
A	onPause
B	onDestroy
C	onResume
D	onRestart



<b>Id</b>	<b>57.</b>
Question	A service that is started and cannot be stopped even the calling activity is destroyed is
A	startService()
B	onStop()
C	onDestroy()
D	bindService()

<b>Id</b>	<b>58.</b>
<b>Question</b>	To create a unit of code within a method signature that can be extend or shrink is enclosed by _____
<b>A</b>	[]
<b>B</b>	{}
<b>C</b>	()
<b>D</b>	

<b>Id</b>	<b>59.</b>
Question	What is splash screen in Android?
A	Initial activity of an application
B	Initial service of an application
C	Initial method of an application
D	Initial screen of an application

<b>Id</b>	<b>60.</b>
Question	Android support which dialogue boxes?
A	Alert dialog
B	DatePicker dialog
C	TimePicker dialog
D	All of these

<b>Id</b>	<b>61.</b>
Question	Android Web Browser Is Based On
A	Chrome
B	Open source webkit
C	Safari
D	Firefox

<b>Id</b>	<b>62.</b>
<b>Question</b>	Which Media Format Is Not Supported By Android
<b>A</b>	MP4
<b>B</b>	AVI
<b>C</b>	MIDI
<b>D</b>	MPEG

<b>Id</b>	<b>63.</b>
Question	Which Code Used By Android Is Not A Open Source.
A	Video driver
B	wifi driver
C	Device driver
D	Bluetooth driver

<b>Id</b>	<b>64.</b>
Question	Action bar can be associated to
A	Only fragment
B	Only activities
C	Both fragment and activities
D	None of the above



<b>Id</b>	<b>65.</b>
Question	What is an interface in android
A	Interface is a class
B	Interface acts as a bridge between class and the outside world
C	Interface is a layout file
D	All of the above

<b>Id</b>	<b>66.</b>
Question	Although most people's first thought when they think of Android is Google, Android is not actually owned by Google. Who owns the Android platform?
A	Oracle technology
B	Dalvik
C	Open handset Alliance
D	The above statement is true and Android is owned by Google

<b>Id</b>	<b>67.</b>
Question	As an Android programmer, what version of Android should you use as your minimum development target?
A	Versions 1.6 or 2.0
B	Versions 1.0 or 1.1
C	Versions 1.2 or 1.3
D	Version 2.3 or 3.0

<b>Id</b>	<b>68.</b>
Question	From a phone manufacturer's point of view, what makes Android so great?
A	Aside from some specific drivers, it provides everything to make a phone work
B	It makes hardware work better
C	It allows them to compete with Apple's iPhone
D	It allows users to create apps, generating revenue for the companies

<b>Id</b>	<b>69.</b>
Question	What is a funny fact about the start of Android?
A	It was originally going to be called UFO
B	The first version of Android was released without an actual phone on the market
C	Android's main purpose was to unlock your car door when you left the keys inside of it.
D	Was going to be a closed source application to make more money for its company

<b>Id</b>	<b>70.</b>
<b>Question</b>	A device with Android installed is needed to develop apps for Android
<b>A</b>	True
<b>B</b>	False
<b>C</b>	Partially true
<b>D</b>	Partially false

<b>Id</b>	<b>71.</b>
<b>Question</b>	What is a key difference with the distribution of apps for Android based devices than other mobile device platform applications?
<b>A</b>	Applications are distributed by Apple App Store only
<b>B</b>	Applications are distributed by multiple vendors with different policies on applications.
<b>C</b>	Applications are distributed by multiple vendors with the exact same policies on applications
<b>D</b>	Applications are distributed by the Android Market only.

<b>Id</b>	<b>72.</b>
<b>Question</b>	What does the .apk extension stand for?
<b>A</b>	Application Package Kit
<b>B</b>	Application Program Kit
<b>C</b>	Android Proprietary Kit
<b>D</b>	Android Package Kit



<b>Id</b>	<b>73.</b>
Question	How does Google check for malicious software in the Android Market?
A	Every new app is scanned by a virus scanner
B	Users report malicious software to Google
C	Google employees verify each new app
D	A seperate company monitors the Android Market for Google

<b>Id</b>	<b>74.</b>
Question	What was the main reason for replacing the Java VM with the Dalvik VM when the project began?
A	There was not enough memory capability
B	Java virtual machine was not free
C	Java VM was too complicated to configure
D	Java VM ran too slow

<b>Id</b>	<b>75.</b>
<b>Question</b>	Android Applications must be signed.
<b>A</b>	After they are installed
<b>B</b>	Before they are installed
<b>C</b>	Never
<b>D</b>	Within two weeks of installation

<b>Id</b>	<b>76.</b>
<b>Question</b>	What is contained within the manifest xml file?
<b>A</b>	The permissions the app requires
<b>B</b>	The list of strings used in the app
<b>C</b>	The source code
<b>D</b>	All other choices

<b>Id</b>	<b>77.</b>
<b>Question</b>	What is contained within the Layout xml file?
<b>A</b>	Orientations and layouts that specify what the display looks like.
<b>B</b>	The permissions required by the app
<b>C</b>	The strings used in the app
<b>D</b>	The code which is compiled to run the app.

<b>Id</b>	<b>78.</b>
<b>Question</b>	The R file is a(an) generated file
<b>A</b>	Automatically
<b>B</b>	Manually
<b>C</b>	Emulated
<b>D</b>	None of the above

<b>Id</b>	<b>79.</b>
<b>Question</b>	To create an emulator, you need an AVD. What does it stand for?
<b>A</b>	Android Virtual Display
<b>B</b>	Android Virtual Device
<b>C</b>	Active Virtual Device
<b>D</b>	Application Virtual Display

<b>Id</b>	<b>80.</b>
Question	While developing Android applications, developers can test their apps on
A	Emulator included in Android SDK
B	Physical Android phone
C	Third-party Emulators (Youwave, etc.)
D	All three options will work.



<b>Id</b>	<b>81.</b>
Question	What runs in the background and doesn't have any UI components?
A	Intents
B	Content Providers
C	Services
D	Applications

<b>Id</b>	<b>82.</b>
Question	What is an Activity?
A	A single screen the user sees on the device at one time
B	A message sent among the major building blocks
C	A component that runs in the background without any interface.
D	Context referring to the application environment.

<b>Id</b>	<b>83.</b>
<b>Question</b>	Which of the following is NOT a state in the lifecycle of a service?
<b>A</b>	Starting
<b>B</b>	Running
<b>C</b>	Destroyed
<b>D</b>	Paused

<b>Id</b>	<b>84.</b>
Question	When the activity is not in focus, but still visible on the screen it is in?
A	running state
B	Paused state
C	stopped state
D	destroyed state

<b>Id</b>	<b>85.</b>
<b>Question</b>	Intents
<b>A</b>	are messages that are sent among major building blocks
<b>B</b>	trigger activities to being, services to start or stop, or broadcast
<b>C</b>	are asynchronous
<b>D</b>	All of these

<b>Id</b>	<b>86.</b>
<b>Question</b>	Creating a UI (User Interface) in Android requires careful use of...
<b>A</b>	Java and SQL
<b>B</b>	XML and Java
<b>C</b>	XML and C++
<b>D</b>	Dreamweaver

<b>Id</b>	<b>87.</b>
<b>Question</b>	Select a document which is not part of android architecture?
<b>A</b>	Android framework
<b>B</b>	Libraries
<b>C</b>	Linux kernel
<b>D</b>	Android document

<b>Id</b>	<b>88.</b>
Question	What is AAPT?
A	Android Asset Processing Tool
B	Android Asset Providing Tool
C	Android Asset Packaging Tool
D	Android Asset Processing Technique



<b>Id</b>	<b>89.</b>
<b>Question</b>	Required folder when Android Project is created.
<b>A</b>	build
<b>B</b>	build/
<b>C</b>	bin
<b>D</b>	bin/

<b>Id</b>	<b>90.</b>
Question	Which of the following contains all the code that provides the main features of an Android OS?
A	Linux kernel
B	Libraries
C	Android Runtime
D	Application

<b>Id</b>	<b>91.</b>
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Question	Which of the following is not a component of an APK file?
A	Dalvik executable
B	Native libraries
C	Resources
D	All of these are components of the APK

<b>Id</b>	<b>92.</b>
<b>Question</b>	What operating system is used as the base of Android Stack?
<b>A</b>	Linux
<b>B</b>	Windows
<b>C</b>	Java
<b>D</b>	XML

<b>Id</b>	<b>93.</b>
Question	Which of these are not one of the three main components of the APK?
A	Dalvik executable
B	Resources
C	Native libraries
D	Webkit

<b>Id</b>	<b>94.</b>
Question	The emulated device for android
A	Runs the same code base as the actual device, all the way down to the machine level
B	Is more of simulator, and acts as a virtual machine for the android device
C	Runs the same code base as the actual device, however at a higher level
D	An imaginary machine built on the hopes and dreams of baby elephant

<b>Id</b>	<b>95.</b>
Question	Status data will be exposed to the rest of the Android system via____
A	Intents
B	Content provider
C	Network receiver
D	Altering permisisions

<b>Id</b>	<b>96.</b>
<b>Question</b>	How many levels of securities are in android?
<b>A</b>	Android level security
<b>B</b>	App and kernel level security
<b>C</b>	Java level security
<b>D</b>	None of the above



<b>Id</b>	<b>97.</b>
<b>Question</b>	On implementing the method of onStartCommand(), the service must be stopped after task is completed using_____
<b>A</b>	stopSelf()
<b>B</b>	stopService()
<b>C</b>	stopSelf() or stopService()
<b>D</b>	endService()

<b>Id</b>	<b>98.</b>
<b>Question</b>	The required android environment for development is called
<b>A</b>	IDE
<b>B</b>	APK
<b>C</b>	SDK
<b>D</b>	JDK

<b>Id</b>	<b>99.</b>
<b>Question</b>	In Android Studio, the tab in which CPU usage of app is shown is called
<b>A</b>	ADB logs
<b>B</b>	Memory
<b>C</b>	CPU
<b>D</b>	Logcat

<b>Id</b>	<b>100.</b>
<b>Question</b>	In Android Studio, the quick options can be accessed from
<b>A</b>	Tool bar
<b>B</b>	Menu bar
<b>C</b>	Navigation bar
<b>D</b>	Editor tab

<b>Id</b>	<b>101.</b>
<b>Question</b>	By default, in Android Studio during app development, the directory made for xml file is
<b>A</b>	res/layout
<b>B</b>	res/values
<b>C</b>	AndroidManifest.xml
<b>D</b>	Build.gradle

<b>Id</b>	<b>102.</b>
<b>Question</b>	The android library that provides access to model of application is
<b>A</b>	android.opengl
<b>B</b>	android.content
<b>C</b>	android.app
<b>D</b>	android.database

<b>Id</b>	<b>103.</b>
Question	In Android emulator mode, the left hand side of smartphone area elements is called
A	Palette
B	Widget
C	Design
D	Button

<b>Id</b>	<b>104.</b>
<b>Question</b>	The android library that provides access to the graphics is
<b>A</b>	android.opengl
<b>B</b>	android.content
<b>C</b>	android.app
<b>D</b>	android.database



<b>Id</b>	<b>105.</b>
<b>Question</b>	In Android Studio, TODO tab is actually used for
<b>A</b>	Comments
<b>B</b>	Storage
<b>C</b>	Classes
<b>D</b>	Functions

<b>Id</b>	<b>106.</b>
Question	In Android Studio, logcat is also referred as
A	Verbos
B	Info
C	Console
D	Method

<b>Id</b>	<b>107.</b>
<b>Question</b>	In Android Studio, the tab which in which memory usage of app is shown is called
<b>A</b>	CPU
<b>B</b>	Memory
<b>C</b>	ADB logs
<b>D</b>	Logcat

<b>Id</b>	<b>108.</b>
Question	Android sizes the fonts for mobile (currently using the app) using unit of measurement
A	SP
B	DP
C	CP
D	GP

<b>Id</b>	<b>109.</b>
<b>Question</b>	A part of android system, DVM is actually a
<b>A</b>	Server
<b>B</b>	Software
<b>C</b>	Hardware
<b>D</b>	Firmware

<b>Id</b>	<b>110.</b>
Question	The most usable area of android studio is
A	Menu bar
B	Navigation bar
C	Tool bar
D	Editor

<b>Id</b>	<b>111.</b>
<b>Question</b>	The tab that test different version of currently developing app is
<b>A</b>	Structure
<b>B</b>	Favorites
<b>C</b>	Build variants
<b>D</b>	Projects

<b>Id</b>	<b>112.</b>
<b>Question</b>	The official IDE released for android development is
<b>A</b>	Eclipse
<b>B</b>	Net beans
<b>C</b>	Android Studio
<b>D</b>	Java



<b>Id</b>	<b>113.</b>
<b>Question</b>	The transformation process of java into android readable form is called
<b>A</b>	Compiling
<b>B</b>	Linking
<b>C</b>	Debugging
<b>D</b>	Testing

<b>Id</b>	<b>114.</b>
<b>Question</b>	If you want to refer another class functionality then android can know it only by declaring its name prior to use with reserve word
<b>A</b>	package
<b>B</b>	extend
<b>C</b>	import
<b>D</b>	protected

<b>Id</b>	<b>115.</b>
Question	When classes are divided into many parts to achieve different functionalities is called
A	Classes
B	Objects
C	Stubs
D	Methods

<b>Id</b>	<b>116.</b>
<b>Question</b>	The property that is used for formatting font is
<b>A</b>	Color
<b>B</b>	Typeface
<b>C</b>	ImageView
<b>D</b>	Mip Map

<b>Id</b>	<b>117.</b>
<b>Question</b>	If a button is clicked whose method in Java is not defined then the android application
<b>A</b>	Do nothing
<b>B</b>	Crash
<b>C</b>	Show black screen
<b>D</b>	Get hang

<b>Id</b>	<b>118.</b>
<b>Question</b>	Android calculates the pixels density of mobile (currently using the app) using unit of measurement
<b>A</b>	CP
<b>B</b>	SP
<b>C</b>	DP
<b>D</b>	GP

<b>Id</b>	<b>119.</b>
Question	A type of service provided by android that controls application lifespan and activity pile is
A	Activity manager
B	View system
C	Notification manager
D	Content provider

<b>Id</b>	<b>120.</b>
<b>Question</b>	The android understandable form of code is
<b>A</b>	JDK
<b>B</b>	DEX
<b>C</b>	DVM
<b>D</b>	API



<b>Id</b>	<b>121.</b>
<b>Question</b>	Which layer contains all the low level device driver
<b>A</b>	Application
<b>B</b>	Framework
<b>C</b>	Linux kernel
<b>D</b>	Android Runtime

<b>Id</b>	<b>122.</b>
<b>Question</b>	The nickname of version of Android 2.2 is
<b>A</b>	Froyo
<b>B</b>	Gingerbread
<b>C</b>	Cupcake
<b>D</b>	Honeycomb

<b>Id</b>	<b>123.</b>
<b>Question</b>	Ice cream sandwich is a code name of android version
<b>A</b>	4.1
<b>B</b>	4.0
<b>C</b>	4.2
<b>D</b>	2.2

<b>Id</b>	<b>124.</b>
<b>Question</b>	Is it mandatory to call onCreate() in android?
<b>A</b>	Yes
<b>B</b>	No
<b>C</b>	Depends on minSdk version
<b>D</b>	Depends on target api level

<b>Id</b>	<b>125.</b>
Question	Which is the component of android
A	Activity
B	Sevice
C	Both
D	None

<b>Id</b>	<b>126.</b>
<b>Question</b>	Android logo is inspired from
<b>A</b>	Super Mario
<b>B</b>	Roadrash
<b>C</b>	Contra 4
<b>D</b>	The Grauntlet

<b>Id</b>	<b>127.</b>
<b>Question</b>	All layout classes are direct subclass of
<b>A</b>	java.lang.object
<b>B</b>	android.view.viewgroup
<b>C</b>	android.widget
<b>D</b>	android.view.view

<b>Id</b>	<b>128.</b>
Question	Who design android logo
A	Andy Ruby
B	Arina Blok
C	Larry page
D	Sundar Pichas



<b>Id</b>	<b>129.</b>
<b>Question</b>	The root element of AndroidManifest.xml file is
<b>A</b>	Activity
<b>B</b>	Manifest
<b>C</b>	Action
<b>D</b>	Activity

<b>Id</b>	<b>130.</b>
<b>Question</b>	Is it possible to have an activity without UI in android?
<b>A</b>	No
<b>B</b>	Can't say
<b>C</b>	Yes
<b>D</b>	Will give runtime error

<b>Id</b>	<b>131.</b>
<b>Question</b>	_____sets the gravity of the view or layout in its parent.
<b>A</b>	android:gravity
<b>B</b>	android:layout_gravity
<b>C</b>	android:weight
<b>D</b>	android:orientation

<b>Id</b>	<b>132.</b>
Question	What is DDMS
A	Dalvik memory server
B	Distributed denial memory services
C	Dalvik debug monitor server
D	Dalvik debug monitor services

<b>Id</b>	<b>133.</b>
<b>Question</b>	Who was not among the founders of android?
<b>A</b>	Andy Rubin
<b>B</b>	Larry Page
<b>C</b>	Rich Miner
<b>D</b>	Nick Sears

<b>Id</b>	<b>134.</b>
<b>Question</b>	What is AIDL
<b>A</b>	Android Interface Design Language
<b>B</b>	Android Interface Development Language
<b>C</b>	Android Interface Definition Language
<b>D</b>	Android Interface Debug Language

<b>Id</b>	<b>135.</b>
Question	Which field accepts only digits
A	android:capitalize
B	android:digits
C	android:digiitOnly
D	android:num

<b>Id</b>	<b>136.</b>
<b>Question</b>	What is singleton class in Android?
<b>A</b>	A class that can create only one object
<b>B</b>	Anonymous class
<b>C</b>	Java class
<b>D</b>	Manifest file



<b>Id</b>	<b>137.</b>
<b>Question</b>	How to kill an activity?
<b>A</b>	Kill()
<b>B</b>	Finish()
<b>C</b>	Stop()
<b>D</b>	Pause()

<b>Id</b>	<b>138.</b>
Question	What is ANR in android?
A	Dialog box is called as ANR
B	Application Not Responding
C	Android Not responding
D	None of these

<b>Id</b>	<b>139.</b>
Question	Assets hold
A	Java source code
B	Resources
C	Static files
D	Application

<b>Id</b>	<b>140.</b>
<b>Question</b>	What is ANR responding time in Android
<b>A</b>	8 sec
<b>B</b>	10 sec
<b>C</b>	5 sec
<b>D</b>	1 min

<b>Id</b>	<b>141.</b>
Question	What are the requirements of android
A	JDK
B	JRE
C	Android Studio
D	All of these

<b>Id</b>	<b>142.</b>
Question	Res folder contains
A	Drawable
B	Layout
C	Values
D	All of these

<b>Id</b>	<b>143.</b>
Question	What is GCM in Android
A	Google Messaging Pack
B	Google Count Messaging
C	Google Cloud Messaging
D	Geo Message Pack

<b>Id</b>	<b>144.</b>
<b>Question</b>	For writing Android code using C/C++ you need to use
<b>A</b>	JDK
<b>B</b>	SDK
<b>C</b>	NDK
<b>D</b>	API



<b>Id</b>	<b>145.</b>
<b>Question</b>	_____ sets the gravity of content of the view its used on
<b>A</b>	android:gravity
<b>B</b>	android:orientation
<b>C</b>	android:weight
<b>D</b>	android:layout_gravity

<b>Id</b>	<b>146.</b>
<b>Question</b>	In linear layout what is mandatory to call
<b>A</b>	android:gravity
<b>B</b>	android:orientation
<b>C</b>	android:weight
<b>D</b>	android:layout_gravity

<b>Id</b>	<b>147.</b>
<b>Question</b>	When the first smartphone running on Android was released in the market
<b>A</b>	2005
<b>B</b>	2007
<b>C</b>	2008
<b>D</b>	2010

<b>Id</b>	<b>148.</b>
Question	The nickname of android version 1.0
A	Cupcake
B	Donut
C	Kitkat
D	None

<b>Id</b>	<b>149.</b>
<b>Question</b>	The API level of Android 9.0 is
<b>A</b>	20
<b>B</b>	24
<b>C</b>	26
<b>D</b>	28

<b>Id</b>	<b>150.</b>
<b>Question</b>	What is limit of broadcast receiver in Android
<b>A</b>	15sec
<b>B</b>	5sec
<b>C</b>	1hour
<b>D</b>	10sec