



Image 1

Id	1
Question	Which programming language is used for android application development?
A	NodeJs
B	PHP
C	Java
D	JSX
Marks	2
Unit	1

Id	2
Question	Android is developed by?
A	Apple
B	Microsoft
C	Google
D	Android Inc
Marks	2
Unit	1

Id	3
Question	In which directory XML Layout files are stored?
A	/assets
B	/src
C	/res/values
D	/res/layout
Marks	2
Unit	3

Id	4
Question	How many levels of securities are in android?
A	Android Level Security
B	App And Kernel Level Security
C	Java Level Security
D	None Of The Above
Marks	2
Unit	2

Id	5
Question	Action bar can be associated to?
A	Only Fragments
B	Only Activities
C	Both Activities And Fragments
D	None Of The Above
Marks	2
Unit	3

Id	6
Question	Android is based on which kernel?
A	Linux
B	Windows
C	Mac
D	Redhat
Marks	2
Unit	2

Id	7
Question	Adb stands for?
A	Android Debug Bridge.
B	Android Drive Bridge.
C	Android Delete Bridge
D	Android Destroy Bridge.
Marks	2
Unit	1

Id	8
Question	What is Manifest.xml in android?
A	It has information about layout in an application
B	It has all the information about an application
C	It has the information about activities in an application
D	None of the above
Marks	2
Unit	2

Id	9
Question	What is interface in android?
A	Interface is a class.
B	Interface acts as a bridge between class and the outside world.
C	Interface is a layout file
D	All of the above
Marks	2
Unit	2

Id	10
Question	Android is based on Linux for the following reason.
A	Networking
B	Security
C	Portability
D	All of these
Marks	2
Unit	2

Id	11
Question	What is the name of the program that converts Java byte code into Dalvik byte code?
A	Android Interpretive Compiler (AIC)
B	Dalvik Converter
C	Dex compiler
D	Mobile Interpretive Compiler (MIC)
Marks	2
Unit	2

Id	12
Question	Which among the following are part of "Application" layer of Android Architecture ?
A	Contacts
B	Browser
C	Phone
D	All of these
Marks	2
Unit	2

Id	13
Question	A _____ makes a specific set of the application data available to other applications
A	Content Provider
B	Broadcast Receivers
C	Intent
D	None of these
Marks	2
Unit	1

Id	14
Question	Which among these are NOT a part of Android's native libraries?
A	Webkit
B	Dalvik
C	OpenGL
D	SQLite
Marks	2
Unit	2

Id	15
Question	During an Activity life-cycle, what is the first callback method invoked by the system?
A	onStop()
B	onStart()
C	onCreate()
D	onRestore()
Marks	2
Unit	3

Id	16
Question	What Activity method you use to retrieve a reference to an Android view by using the id attribute of a resource XML?
A	<code>findViewByIdReference(int id);</code>
B	<code>findViewById(int id)</code>
C	<code>retrieveResourceById(int id)</code>
D	<code>findViewById(String id)</code>
Marks	2
Unit	3

Id	17
Question	The requests from Content Provider class is handled by method
A	onCreate
B	onSelect
C	onClick
D	ContentResolver
Marks	2
Unit	2

Id	18
Question	What year was the Open Handset Alliance announced?
A	2005
B	2006
C	2007
D	2008
Marks	2
Unit	1

Id	19
Question	Which among these are NOT a part of Android's native libraries?
A	Webkit
B	Dalvik
C	OpenGL
D	SQLite
Marks	2
Unit	2

Id	20
Question	What does the src folder contain?
A	Image and Icon Files
B	XML resource files
C	The application manifest file
D	Java source code files
Marks	2
Unit	2

Id	21
Question	The android library that provides access to UI pre-built elements such as buttons, lists, views etc. is ?
A	android.text
B	android.os
C	android.view
D	android.webkit
Marks	2
Unit	2

Id	22
Question	Which one is not a nickname of a version of Android?
A	cupcake
B	GingerBread
C	Honeycomb
D	Muffin
Marks	2
Unit	1

Id	23
Question	When contentProvider would be activated
A	Using Intent
B	Using SQLite
C	Using ContentResolver
D	None
Marks	2
Unit	2

Id	24
Question	Difference between android api and google api?
A	The Google API includes Google Maps and other Google-specific libraries. The Android one only includes core Android libraries
B	The google API one only includes core android libraries. The Android includes Google Maps and other Google-specific libraries
C	None of the above
D	All of the above
Marks	2
Unit	1

Id	25
Question	hen developing for the Android OS, Java bytecode is compiled into what?
A	Java source code
B	Dalvik application code
C	Dalvik byte code
D	C source code
Marks	2
Unit	1

Id	26
Question	An activity can be thought of as corresponding to what?
A	A Java project
B	A Java class
C	A method call
D	An object field
Marks	2
Unit	3

Id	27
Question	DVM is developed by
A	Linus Torvald
B	Dennis Ritchie
C	Dan Bornstein
D	None of these
Marks	2
Unit	1

Id	28
Question	Android is licensed under which open source licensing license?
A	Gnu's GPL
B	Apache/MIT
C	OSS
D	Sourceforge
Marks	2
Unit	1

Id	29
Question	Although most people's first thought when they think of Android is Google, Android is not actually owned by Google. Who owns the Android platform?
A	Oracle Technology
B	Dalvik
C	Open Handset Alliance
D	The above statement is and Android is owned by Google
Marks	2
Unit	1

Id	30
Question	What was the first phone released that ran the Android OS?
A	Google gPhone
B	T-Mobile G1
C	Motorola Droid
D	HTC Hero
Marks	2
Unit	1

Id	31
Question	What part of the Android platform is open source?
A	low-level Linux modules
B	all of these answers #The entire stack is an open source platform
C	native libraries
D	application frame work
Marks	2
Unit	1

Id	32
Question	Which piece of code used in Android is not open source?
A	Keypad driver
B	WiFi? driver
C	Audio driver
D	Power management
Marks	2
Unit	1

Id	33
Question	What operating system is used as the base of the Android stack?
A	Linux
B	Windows
C	Java
D	XML
Marks	2
Unit	2

Id	34
Question	What does the .apk extension stand for?
A	Application Package
B	Application Program Kit
C	Android Proprietary Kit
D	Android Package
Marks	2
Unit	2

Id	35
Question	Which of these are not one of the three main components of the APK?
A	Dalvik Executable
B	Resources
C	Native Libraries
D	Webkit
Marks	2
Unit	2

Id	36
Question	Which of the following are not a component of an APK file?
A	Resources
B	All of these are components of the APK
C	Native Libraries
D	Dalvik executable
Marks	2
Unit	2

Id	37
Question	What is contained within the manifest xml file?
A	The permissions the app requires
B	The list of strings used in the app
C	The source code
D	All other choices
Marks	2
Unit	2

Id	38
Question	What is contained within the Layout xml file?
A	Orientations and layouts that specify what the display looks like.
B	The permissions required by the app.
C	The strings used in the app.
D	The code which is compiled to run the app.
Marks	2
Unit	3

Id	39
Question	To create an emulator, you need an AVD. What does it stand for?
A	Android Virtual Display
B	Android Virtual Device
C	Active Virtual Device
D	Application Virtual Display
Marks	2
Unit	3

Id	40
Question	The Android SDK ships with an emulator.
A	TRUE
B	FALSE
C	None of these
D	Can't say
Marks	2
Unit	3

Id	41
Question	The _____ file specifies the layout of your screen.
A	Layout file
B	Manifest file
C	Strings XML
D	R file
Marks	2
Unit	3

Id	42
Question	The manifest explains what the application consists of and glues everything together.
A	TRUE
B	FALSE
C	None of these
D	Can't say
Marks	2
Unit	2

Id	43
Question	The Android Software Development Kit (SDK) is all you need to develop applications for Android.
A	TRUE
B	FALSE
C	None of these
D	Can't say
Marks	2
Unit	1

Id	44
Question	What is the driving force behind an Android application and that ultimately gets converted into a Dalvik executable?
A	Java source code.
B	R-file.
C	the emulator.
D	the SDK
Marks	2
Unit	1

Id	45
Question	While developing Android applications, developers can test their apps on.
A	Emulator included in Android SDK
B	Physical Android phone
C	Third-party Emulators (Youwave, etc.)
D	All three options will work.
Marks	2
Unit	1

Id	46
Question	What file is responsible for gluing everything together , explaining what the application consists of, what its main building blocks are, ext...?
A	Layout file
B	Strings XML
C	R file
D	Manifest file
Marks	2
Unit	3

Id	47
Question	The XML file that contains all the text that your application uses.
A	stack.xml
B	text.xml
C	strings.xml
D	string.java
Marks	2
Unit	3

Id	48
Question	What runs in the background and doesn't have any UI components?
A	Intents
B	Content Providers
C	Services
D	Applications
Marks	2
Unit	3

Id	49
Question	What is an Activity?
A	A single screen the user sees on the device at one time
B	A message sent among the major building blocks
C	A component that runs in the background without any interface.
D	Context referring to the application environment.
Marks	2
Unit	3

Id	50
Question	When an activity doesn't exist in memory it is in.
A	Starting state
B	Running state
C	Loading state
D	In-existent state.
Marks	2
Unit	3

Id	51
Question	Which of the following is NOT a state in the lifecycle of a service?
A	Starting
B	Running
C	Destroyed
D	Paused
Marks	2
Unit	3

Id	52
Question	Intents.....?
A	are messages that are sent among major building blocks
B	trigger activities to being, services to start or stop, or broadcast
C	are asynchronous
D	All of these
Marks	2
Unit	3

Id	53
Question	In an explicit intent, the sender specifies the type of receiver.
A	TRUE
B	FALSE
C	None of these
D	Can't say
Marks	2
Unit	3

Id	54
Question	an implicit intent is the sender specifies the type of receiver?
A	TRUE
B	FALSE
C	None of these
D	Can't say
Marks	2
Unit	3

Id	55
Question	When the activity is not in focus, but still visible on the screen it is in?
A	running state
B	Paused state
C	stopped state
D	destroyed state
Marks	2
Unit	3

Id	56
Question	An activity in a stopped state is doing nothing.
A	TRUE
B	FALSE
C	None of these
D	Can't say
Marks	2
Unit	3

Id	57
Question	Application contexts are independent of the activity life cycle.
A	TRUE
B	FALSE
C	None of these
D	Can't say
Marks	2
Unit	3

Id	58
Question	Services have any user interface components
A	TRUE
B	FALSE
C	None of these
D	Can't say
Marks	2
Unit	3

Id	59
Question	There can be only one running activity at a given time.
A	TRUE
B	FALSE
C	None of these
D	Can't say
Marks	2
Unit	3

Id	60
Question	What built-in database is Android shipped with?
A	SQLite
B	Apache
C	MySQL
D	Oracle
Marks	2
Unit	2

Id	61
Question	Creating a UI (User Interface) in Android requires careful use of...
A	Java and SQL
B	XML and Java
C	XML and C++
D	Dreamweaver
Marks	2
Unit	3

Id	62
Question	The android OS comes with many useful system services, which include processes you can easily ask for things such as your..
A	All of these and more.
B	Location
C	Sensor Readings
D	WiFi? Hot Spots
Marks	2
Unit	1

Id	63
Question	An Android application is a loose collection of content providers, activities, broadcast receivers, and services.
A	TRUE
B	FALSE
C	None of these
D	Can't say
Marks	2
Unit	1

Id	64
Question	What are the Direct subclasses of Activity?
A	ListActivity
B	ActivityGroup
C	FragmentActivity
D	all the above
Marks	2
Unit	3

Id	65
Question	Definition of Loader?
A	loaders make it easy to synchronously load data in an activity or fragment.
B	loaders make it easy to asynchronously load data in an activity or fragment.
C	loaders does not make it easy to asynchronously load data in an activity or fragment.
D	none of the above.
Marks	2
Unit	3

Id	66
Question	When contentProvider would be activated?
A	using Intent
B	using SQLite
C	using ContentResolver
D	none of the above
Marks	2
Unit	3

Id	67
Question	Parent class of Service?
A	Object
B	Context
C	ContextWrapper
D	ContextThemeWrapper
Marks	2
Unit	3

Id	68
Question	Parent class of Activity?
A	Object
B	Context
C	activityGroup
D	ContextThemeWrapper
Marks	2
Unit	3

Id	69
Question	What are the indirect Direct subclasses of Activity?
A	launcherActivity
B	preferenceActivity
C	tabActivity
D	All the above
Marks	2
Unit	3

Id	70
Question	You can shut down an activity by calling its _____ method
A	onDestory()
B	finishActivity()
C	finish()
D	None of these
Marks	2
Unit	3

Id	71
Question	Which of the important device characteristics that you should consider as you design and develop your application?
A	screen size and density
B	input configurations
C	device features
D	All the above
Marks	2
Unit	3

Id	72
Question	Characteristics of the Loaders?
A	they are available to every Activity and Fragment
B	they provide asynchronous loading of data.
C	they monitor the source of their data and deliver new results when the content changes.
D	All of the above
Marks	2
Unit	3

Id	73
Question	Which one is NOT related to fragment class?
A	dialogFragment
B	listFragment
C	preferenceFragment
D	cursorFragment
Marks	2
Unit	3

Id	74
Question	Which are the screen sizes in Android?
A	Small
B	Normal
C	Large
D	All of the above
Marks	2
Unit	3

Id	75
Question	Layouts in android?
A	Frame Layout
B	Linear Layout
C	Relative Layout
D	All of the above
Marks	2
Unit	3

Id	76
Question	While developing Android applications, developers can test their apps on...
A	Emulator included in Android SDK
B	Physical Android phone
C	Third-party Emulators (Youwave, etc.)
D	All three options will work
Marks	2
Unit	3

Id	77
Question	When the activity is not in focus, but still visible on the screen it is in?
A	running state
B	stopped state
C	paused state
D	destroyed state
Marks	2
Unit	3

Id	78
Question	Dialog classes in android?
A	AlertDialog
B	ProgressDialog
C	DatePickerDialog
D	All of the above
Marks	2
Unit	3

Id	79
Question	What was the main reason for replacing the Java VM with the Dalvik VM when the project began?
A	There was not enough memory capability
B	Java virtual machine was not free
C	Java VM was too complicated to configure
D	Java VM ran too slow
Marks	2
Unit	1

Id	80
Question	The emulated device for android
A	Runs the same code base as the actual device, all the way down to the machine layer
B	Is more of a simulator, and acts as a virtual machine for the Android device
C	Runs the same code base as the actual device, however at a higher level
D	An imaginary machine built on the hopes and dreams of baby elephants
Marks	2
Unit	3

Id	81
Question	What is contained within the Layout xml file?
A	Orientations and layouts that specify what the display looks like
B	The permissions required by the app
C	The strings used in the app
D	The code which is compiled to run the app
Marks	2
Unit	3

Id	82
Question	What is “Android-dx”?
A	A command line tool to create Android project files
B	A framework to create unit tests for Android projects
C	A tool to generate Android byte code from .class files
D	A resource editor to create user interface for Android applications
Marks	2
Unit	3

Id	83
Question	The R file is a(an) generated file
A	Automatically
B	Manually
C	Emulated
D	All of the above
Marks	2
Unit	3

Id	84
Question	What is “Android-Positron”?
A	A command line tool to create Android project files
B	A framework to create unit tests for Android projects
C	A resource editor to create user interface for Android applications
D	A tool to generate Android byte code from .class files
Marks	2
Unit	2

Id	85
Question	Which of the following are UI elements that you can use in a window in an Android application?
A	TextBox
B	TextView
C	EditText
D	Both b&c
Marks	2
Unit	3

Id	86
Question	Which of the following can you use to add items to the screen menu?
A	Activity.onCreateOptionsMenu
B	Activity.onCreate
C	Activity.onPrepareOptionsMenu
D	Both a & b
Marks	2
Unit	3

Id	87
Question	Which of the following function calls can be used to start a Service from your Android application?
A	bindService
B	startService
C	runService
D	Both a & b
Marks	2
Unit	3

Id	88
Question	Which of the following is the parent class for the main application class in an Android application that has a user interface?
A	MIDLet
B	AndroidApp
C	Activity
D	AppLet
Marks	2
Unit	3

Id	89
Question	Which of the following is/are appropriate for saving the state of an Android application?
A	Activity.onFreeze()
B	Activity.onPause()
C	Activity.onStop()
D	Activity.onDestroy()
Marks	2
Unit	3

Id	90
Question	Which of the following should be used to save the unsaved data and release resources being used by an Android application?
A	Activity.onStop()
B	Activity.onPause()
C	Activity.onDestroy()
D	Activity.onShutdown()
Marks	2
Unit	3

Id	91
Question	Which of the following can you use to display a progress bar in an Android application?
A	ProgressBar
B	ProgressDialog
C	ProgressView
D	Both a & b
Marks	2
Unit	3

Id	92
Question	Which of the following would you have to include in your project to use the APIs and classes required to access the camera on the mobile device?
A	Import android drivers
B	Import android hardware camera
C	Import android camera
D	Import android util
Marks	2
Unit	1

Id	93
Question	Which of the following would you have to include in your project to use the SimpleAdapter class?
A	import android.content
B	import android.widget
C	import android.database
D	import android.database.sqlite
Marks	2
Unit	3

Id	94
Question	Immediate base class for activity and services
A	CONTEXT
B	APPLICATIONCONTEXT
C	CONTEXTAPP
D	ONCREATE
Marks	2
Unit	3

Id	95
Question	Android 1.6 known by the name...?
A	cupcake
B	donut
C	eclair
D	froyo
Marks	2
Unit	1

Id	96
Question	In android architecture top most layer is of?
A	Applications
B	Linux kernel
C	Application framework
D	System libraries and android runtime
Marks	2
Unit	2

Id	97
Question	In android architecture layer below application is?
A	Applications
B	Applications framework
C	Linux kernel
D	System libraries and android Runtime
Marks	2
Unit	2

Id	98
Question	In android architecture layer below applications framework is?
A	Applications
B	Linux kernel
C	Applications framework
D	System libraries and android Runtime
Marks	2
Unit	2

Id	99
Question	In android architecture layer below system libraries and android Runtime is?
A	Applications
B	Linux kernel
C	Applications Framework
D	system libraries and android Runtime
Marks	2
Unit	2

Id	100
Question	From the documentation of android we access the information about various versions of SDK using?
A	Home tab
B	Dev tab
C	Video tab
D	SDK tab
Marks	2
Unit	1

Id	101
Question	From the documentation of android, following is a general starting point
A	Home Tab
B	Dev Tab
C	Video Tab
D	SDK Tab
Marks	2
Unit	1

Id	102
Question	From the documentation of android, we access the information about latest announcement and important links, to android topics using
A	Home Tab
B	Dev Tab
C	Video Tab
D	SDK Tab
Marks	2
Unit	1

Id	103
Question	From the documentation of android, we access the information about application design and development using?
A	Home Tab
B	Dev Tab
C	Video Tab
D	SDK Tab
Marks	2
Unit	1

Id	104
Question	From the documentation of android, we access the information about new release of SDK and development tips?
A	Home Tab
B	Dev Tab
C	Blog Tab
D	SDK Tab
Marks	2
Unit	1

Id	105
Question	From the documentation of android, we access the information about articles and various tutorials on Android using?
A	Home Tab
B	Resource Tab
C	Dev Tab
D	SDK Tab
Marks	2
Unit	1

Id	106
Questionenables to store data in structure manner in Android.
A	Oracle
B	DB2
C	SQLite
D	Mysql
Marks	2
Unit	2

Id	107
Question	Android supports.....
A	GSM telephone and bluetooth
B	WiFi
C	3G and EDGE technologies
D	All of these
Marks	2
Unit	1

Id	108
Question	Android application development take place with the help of
A	Device emulator
B	Plug-in for Eclipse IDE
C	Debugging tools and memory profiling
D	All of these
Marks	2
Unit	1

Id	109
Question	You can shut down an activity by calling its _____ method
A	onDestory()
B	finishActivity()
C	finish()
D	none of the above
Marks	2
Unit	3

Id	110
Question	What are the Direct subclasses of Activity?
A	Account Authenticator Activity & fragment activity
B	Activity Group & List Activity
C	Expandable List Activity
D	All the above
Marks	2
Unit	3

Id	111
Question	What is the use of content provider in android?
A	To send the data from an application to another application
B	To store the data in a database
C	To share the data between applications
D	None of the above
Marks	2
Unit	3

Id	112
Question	Which of the important device characteristics that you should consider as you design and develop your application?
A	screen size and density
B	input configurations
C	device features
D	all the above
Marks	2
Unit	1

Id	113
Question	What part of the Android platform is open source?
A	low-level Linux modules
B	all of these answers #The entire stack is an open source platform
C	native libraries
D	application frame work
Marks	2
Unit	2

Id	114
Question	Which of the following is NOT a valid usage for Intents?
A	Activate and Activity
B	Activate a Service
C	Activate a Broadcast receiver
D	Activate a SQLite DB Connection
Marks	2
Unit	3

Id	115
Question	Which of the following is not a valid Android resource filename?
A	mylayout.xml
B	myLayout.xml
C	my_layout.xml
D	mylayout1.xml
Marks	2
Unit	3

Id	116
Question	The Dalvik Virtual Machine (DVM) actually uses core features of
A	Windows
B	Mac
C	Linux
D	Contiki
Marks	2
Unit	1

Id	117
Question	The Emulator is identical to running a real phone EXCEPT when emulating/simulating what?
A	Telephony
B	Applications
C	Sensors
D	The emulator can emulate/simulate all aspects of a smart phone
Marks	2
Unit	3

Id	118
Question	A type of service provided by android that controls application lifespan and activity pile is
A	Activity Manager
B	View System
C	Notifications Manager
D	Content Providers
Marks	2
Unit	3

Id	119
Question	Which company bought android?
A	Apple
B	No company
C	Nokia
D	Google
Marks	2
Unit	1

Id	120
Question	Android 1.5 known by the name.....?
A	cupcake
B	donut
C	eclair
D	froyo
Marks	2
Unit	1

Id	121
Question	How many sizes are supported by Android?
A	Android supported all sizes
B	Android does not support all sizes
C	Android supports small,normal,large and extra large sizes
D	Size is undefined in android
Marks	2
Unit	1

Id	122
Question	As an Android programmer, what version of Android should you use as your minimum development target?
A	Versions 1.6 or 2.0
B	Versions 1.0 or 1.1
C	Versions 1.2 or 1.3
D	Versions 2.3 or 3.0
Marks	2
Unit	1

Id	123
Question	What was Google's main business motivation for supporting Android?
A	To level the playing field for mobile devices
B	To directly compete with the iPhone
C	To corner the mobile device application market for licensing purposes
D	To allow them to advertise more
Marks	2
Unit	1

Id	124
Question	From a phone manufacturer's point of view, what makes Android so great?
A	Aside from some specific drivers, it provides everything to make a phone work
B	It makes the hardware work better
C	It allows them to compete with Apple's iPhone
D	It allows users to create apps, generating revenue for the companies
Marks	2
Unit	1

Id	125
Question	A device with Android installed is needed to develop apps for Android.
A	TRUE
B	FALSE
C	None of these
D	Can't say
Marks	2
Unit	1

Id	126
Question	Android tries hard to _____ low-level components, such as the software stack, with interfaces so that vendor-specific code can be managed easily.
A	confound
B	absract
C	modularize
D	compound
Marks	2
Unit	1

Id	127
Question	When did Google purchase Android?
A	2007
B	2005
C	2008
D	2010
Marks	2
Unit	1

Id	128
Question	Android releases since 1.5 have been given nicknames derived how?
A	Adjective and strange animal
B	Food
C	Something that starts w/ 'A' -> Something that starts w/ 'B'..
D	American states
Marks	2
Unit	1

Id	129
Question	Android doesn't make any assumptions about a device's screen size, resolution, or chipset.:
A	TRUE
B	FALSE
C	None of these
D	Can't say
Marks	2
Unit	1

Id	130
Question	Which Android version had the greatest share of the market as of January 2011?
A	1.1
B	1.5
C	2.3
D	3.4
Marks	2
Unit	1

Id	131
Question	Android is built upon the Java Micro Edition (J2ME) version of Java.
A	TRUE
B	FALSE
C	None of these
D	Can't say
Marks	2
Unit	1

Id	132
Question	What year was development on the Dalvik virtual machine started?
A	2003
B	2005
C	2007
D	2006
Marks	2
Unit	1

Id	133
Question	What is a key difference with the distribution of apps for Android based devices than other mobile device platform applications?
A	Applications are distributed by Apple App Store only
B	Applications are distributed by multiple vendors with different policies on applications.
C	Applications are distributed by multiple vendors with the exact same policies on applications
D	Applications are distributed by the Android Market only.
Marks	2
Unit	1

Id	134
Question	Android Applications must be signed.
A	After they are installed
B	Before they are installed
C	Never
D	Within two weeks of installation
Marks	2
Unit	1

Id	135
Question	The AWT and Swing libraries have been removed from the Android library set.
A	TRUE
B	FALSE
C	None of these
D	Can't say
Marks	2
Unit	2

Id	136
Question	The Android SDK ships with an emulator.
A	TRUE
B	FALSE
C	None of these
D	Can't say
Marks	2
Unit	1

Id	137
Question	The Android Software Development Kit (SDK) is all you need to develop applications for Android.
A	TRUE
B	FALSE
C	None of these
D	Can't say
Marks	2
Unit	1

Id	138
Question	What is the driving force behind an Android application and that ultimately gets converted into a Dalvik executable?
A	Java source code
B	R-file.
C	The emulator
D	The sdk
Marks	2
Unit	2

Id	139
Question	One of the recent andrid version is
A	Kitkat
B	Marshmellow
C	lollipop
D	Jelly bean
Marks	2
Unit	1

Id	140
Question	The required java environment for development is called
A	JDK
B	DEX
C	DVM
D	API
Marks	2
Unit	1

Id	141
Question	In android virtual console type tab that is used as command line interface is called
A	Memory
B	CPU
C	Logcat
D	ADB logs
Marks	2
Unit	1

Id	142
Question	Space between the edge to of widget can be customized using
A	Margins
B	Height
C	Padding
D	Weight
Marks	2
Unit	3

Id	143
Question	Button option can be choose from palette category
A	Textfields
B	Containers
C	Widgets
D	Layouts
Marks	2
Unit	3

Id	144
Question	The method is called when the service is created first time using onStartCommand() or onBind() is
A	onStart()
B	onCreate()
C	onRestart()
D	startService()
Marks	2
Unit	3

Id	145
Question	The android component that manages the appearances and format on screen is called
A	Fragment
B	Intent
C	View
D	Layout
Marks	2
Unit	3

Id	146
Question	The android UI, <code>onClick</code> is actually a
A	Class
B	Button
C	Property
D	Function
Marks	2
Unit	3

Id	147
Question	The required android environment for development is called
A	SDK
B	IDE
C	APK
D	JDK
Marks	2
Unit	1

Id	148
Question	In android studio, quick options can be access from
A	Tool bar
B	Menu bar
C	Navigation bar
D	Editor tab
Marks	2
Unit	1

Id	149
Question	In android studio CPU usage of app is shown is called
A	ADB logs
B	Memory
C	CPU
D	Logcat
Marks	2
Unit	1

Id	150
Question	A method that is used to handle what happens after clicking button is
A	onCreate
B	onSelect
C	onClick
D	onDo
Marks	2
Unit	3

